

# QUENTIN GILLON

📍 Occitanie, France ✉ quentingillon1@gmail.com ☎ (33)0630341635 🌐 in/quentin-gillon-84364423 🌐 www.quentingillon.com

## SUMMARY

I design systems, not screens. As a Lead Product Designer, I build design systems as products—aligning design, engineering, and product to scale consistency, speed, and decision-making across complex organizations.

## EXPERIENCE

### Lead Product Designer & Design System

October 2022 - Present

- **Enphase** | Remote
  - Built a **company-wide design system** from pitch to beta in 12 months.
  - Established **Figma-Flutter parity** through shared tokens and modular components.
  - **Defined and ran a single 18-month roadmap** in Jira (prioritization, governance, contribution workflow) across **5 product areas** (feature domains) to standardize UI and processes.
  - Led a **4-month adoption pilot** across designers, developers, and product owners.
  - Defined **KPIs and compliance checks** to drive cross-domain consistency.
  - Scaled design system adoption through training, documentation, and enablement.
  - Improved handoff clarity and reduced cross-team rework.
  - Initiated exploration of **AI-assisted workflows** between Figma and Flutter, designing concepts for automated component validation, token compliance checks, and documentation generation.

### Founding Product Designer & Design System

February 2015 - November 2022

- **Greencom** | Nice (France)
  - Led design reviews across **15+ projects** to ensure UI consistency and brand alignment.
  - Created and Engineered scalable **UI components** for 5 major website redesigns over 12 months using HTML, CSS, and Angular supporting seamless developer collaboration.
  - Standardized UI development processes through **centralization of component libraries** and **systematic version control** across multiple applications using npm and Figma.
  - Transformed design-development workflow from static handoff to iterative delivery.
  - Reduced deployment timelines from days to hours.
  - Oversaw end-to-end UI development and brand adaptation for a **white-label product**, ensuring alignment with specific requirements across **6 B2B and B2C** clients using Figma and front-end technologies.
  - Designed contribution models to scale the design system across 4 applications.
  - Reduced **onboarding time by 30%** for design and engineering teams.

### Cofondateur & Product Designer

September 2013 - February 2015

- **Dilengo** | Marseille (France)
  - Co-built an e-commerce platform supporting 1M+ items and 100+ merchants.
  - Combined user research, rapid prototyping, and front-end execution.
  - Launched user research and rapid prototyping workflows, driving completion of over 30 feature iterations in 6 months and expediting readiness for a public launch; utilized Photoshop, HTML, CSS, and JavaScript for enhanced cross-functional collaboration.
  - Directed cross-functional workshops to unify product vision, facilitating collaboration between engineering, design, and business stakeholders for consistent platform usability and brand cohesion.

### Founding Product Designer

September 2011 - September 2013

- **Galoo (HelloAsso)** | Marseille (France)
  - Designed and built the MVP of a B2B2C platform adopted by 3,000+ associations.
  - Defined core UX and scalable front-end foundations.
  - Led UX/UI design and front-end integration for an **8-person cross-functional team**, ensuring consistency and delivery efficiency.
  - **Championed cross-functional workshops over 6 months** to align stakeholders, cutting design approval cycles by 40% and accelerating time-to-market.

### Project Manager

September 2010 - September 2011

- **IMGA (Mobile World Congress)**
  - **Organized the International Mobile Games Awards contest** at the Mobile World Congress in Barcelona, coordinating logistics for 100+ participants and a €300K cash prize.

- Promoted the event during an **on-site conference in front of 150+ attendees**, boosting developer and media visibility.
- **Negotiated sponsorships and partnerships**, increasing the prize pool by 25% and strengthening stakeholder engagement.

## Webdesigner

September 2008 - September 2010

- **Plateforme de recrutement ingénieurs** | Marseille (France)
  - Developed the foundations of a **modular design system in HTML/CSS/JavaScript** within a Symfony framework, improving UI consistency across 200+ screens and accelerating front-end delivery for 3 core products.
  - Created **the full brand identity and visual language**, applied across marketing assets and user interfaces to strengthen product recognition.
  - Led **10+ user and customer workshops** to validate features and refine UX flows, directly influencing early product adoption.

## EDUCATION

### Engineering degree

- **Groupe 4 Marseille**
  - 2008 - 2011
  - Management (20+ people) · UX · Programming · Design · Art.

### Services & Communication

#### Networks, IUT

- - 2006 - 2008
  - Design & Programming · Internship in UK · Network.

## SKILLS

**Technical Skills:** Figma · Storybook · Zeplin · Zeroheight · Adobe XD · Illustrator · Sketch · Balsamiq · Jira · Confluence · GitLab · HTML/CSS/JavaScript/Typescript · Notion · Miro · Token Management tools · Analytics & Feedback tools · Make · n8n

**Hard Skills:** DesignOps & Product Design Strategy · Design Thinking & User-Centered Design · Agile & Continuous Delivery · Roadmapping (Jira) · Design System Governance & Contribution Models · Interaction & Visual Design · Multi-brand / Scalable Systems · Atomic Design & Component Libraries · Documentation & Guidelines (Confluence, Zeroheight) · QA & Design Review · Code Review Collaboration · Design System Metrics & KPIs · Accessibility (WCAG / A11y) · Design Tokens Management · Product Discovery · Version Control Workflow (Git-based DS)

**Soft Skills:** Leadership & Mentoring · Team Management · Coaching & Conflict Resolution · Cross-functional Collaboration · Strategic Thinking · Stakeholder Alignment · Design Advocacy & Evangelism · Communication & Presentation · Change Management · Decision Facilitation

Languages:

- French – Native
- English – Fluent
- Spanish – Professional working proficiency (3 years in El Salvador)